

CHAPTER I

INTRODUCTION

INTRODUCTION

CONCEPT OF INTERACTIVE DECISION

DEFINITION OF INTERACTIVE DECISION

FEATURES OF TEACHING DECISIONS

TYPES OF TEACHING DECISIONS

SEQUENCE OF TEACHING DECISIONS

CONCEPT OF QUESTIONING FOR FEEDBACK

NEED FOR THE PRESENT STUDY

STATEMENT OF THE PROBLEM

DEFINITION OF THE TERM

SCOPE, LIMITATIONS AND DELIMITATIONS

ASSUMPTION

SIGNIFICANCE OF THE STUDY

OBJECTIVES OF THE STUDY

HYPOTHESES

CHAPTER SCHEME OF THE REPORT



INTRODUCTION

Teacher educators have frequently been questioned about the effectiveness of the teacher education programme. Researches have not yet given a big helping hand to them, but a few innovative alternatives, viz: role playing, microteaching technique, competency/performance based teacher education, etc. have emerged to strengthen teacher education programme in recent years.

Microteaching is one of the most recent influential innovations. It evolved as a partial solution of some of inadequacies of traditional teacher training programme. Microteaching was developed in the Centre for Research and Development at Stanford University, U.S.A. in 1960s, as a part of its teacher education programme. During the period between 1963 and 1967, microteaching technique was considerably refined and widely applied in a variety of educational settings in U.S.A. and the other countries.

Microteaching is a training setting for the student teacher where complexities of the normal class-room teaching are reduced. It is a technique which belongs to a set of new departures based on analytic approach to teacher training. It helps teacher trainees acquire teaching skills, one after another. In essence, microteaching consists of a short teaching period, with a small class and a small unit, a follow up systematic feedback and re-teach session with similar class using improved course of action which has been planned after feedback session.

In short, it is a technique of training basically used to enable the trainees to acquire discrete units of teaching, viz: teaching skills.

The microteaching techniques have now become an integral part of teacher education in Maharashtra. As a part of microteaching programme, each student teacher in College of Education, takes practice of four or five general teaching skills. The number of general teaching skills exceeds ten.

Some of general teaching skills are as follows:

1. Set Induction
2. Explanation
3. Questioning (Basic)
4. Questioning (Open/Closed)
5. Questioning for Feedback
6. Reacting
7. Reinforcement
8. Stimulus Variation
9. Black-board work
10. Use of Aid
11. Class-room Management
12. Closure.

As given in the list, questioning for feedback as a general teaching, has direct bearing upon interactive decisions of teachers and student teachers as well.

CONCEPT OF INTERACTIVE DECISION

Interactive decisions are those decisions that are taken by the teachers during the process of teaching, and those decisions determine the actual teaching behaviours of a teacher in the class-room setting (Eggleston 1979).

Hence, changing interactive decision behaviour of a prospective teacher becomes a

legitimate task of any teacher education programme. However, the present practices of teaching training pay emphasis only on overt behaviour rather than covert thinking. Secondly, there are hardly few teaching skills which have potentiality to change covert thinking behaviour of a teacher and his potentiality too, is not tapped so far by the researchers. This is mainly because of the present techniques of teacher training which are more influenced by Behaviouristic Psychology.

The recent trend in teacher education indicates that the wave of Behaviourism is diminishing in teacher education and the new techniques are emerging having their origin in Cognitive Psychology. These techniques are useful to study and modify the thought processes of a teacher. However, there is also a need to explore the link between covert thought processes and overt teaching behaviour.

In initial stage, those teaching skills that have direct bearing on thought process can be selected for this purpose. As stated earlier,

'Questioning for Feedback' is one of such skills.

The skill 'Questioning for Feedback' is useful for a teacher to test:

1. Assumptions of previous knowledge of pupils.
2. Understanding of recently taught content and
3. To change or modify the course of action as per the demands of the situation which requires appropriate decision making as the part of teacher's thought processes.

Peterson and Clark (1978) suggested that teachers' decision making during interactive teaching involved teachers considering two or more alternative courses of action when they observed that the lesson was not going well. This conceptualization was based on Snow's (1972) description of teacher thinking during class-room instruction. It is cyclical process of observation of student behaviour followed by a judgement of whether student is within desirable limits, in turn, by a decision to continue the teaching process unchanged or to search memory for alternative teaching behaviour that might bring

student behaviour back within the limits of tolerance. If no alternatives are available in memory, the teacher would continue the class-room behaviour as previously; if the search yielded a plausible alternative, the teacher might decide to act on that alternative by changing the course of instruction or might ignore the alternative and continue as before.

The influence of 'Questioning for Feedback' upon decision making behaviour of the teacher is, therefore, a domain worth investigating and same is the aim of the present research study. In short, 'Questioning for Feedback' might have direct bearing upon interactive decision of teachers and student-teachers as well.

The concept of 'Interactive decision' is, therefore, discussed thoroughly here in this context.

The dictionary meanings of word 'Decision' are as follows:

1. The action of deciding,
2. Settlement, conclusion, judgement, resolution,
3. The quality of being decided,

4. Making up one's mind,
5. The choice of a course of action,
6. The choice arrived at after comparing several courses of action.

{J.Sutcliffe and R.Whitfield,}
{Pp 9, 1979}

From the given list, it can be said that all human activities involve decision making including teaching.

DEFINITION OF INTERACTIVE DECISION

Some of the important definitions of decision making available in the literature are as follows:

1. Sutcliffe and Whitfield (1979) defined a decision as a conscious act that occurs when at least two alternatives are available the choice to change behaviour and the choice not to change the behaviour.
2. Marland (1977) defined a decision as a conscious choice but then he used a more restrictive operational definition of an interactive decision.

He coded a teacher's report of interactive thinking as an interactive decision only if it includes all the followings:

- (a) Implicit reference to consideration of alternatives.
- (b) Evidence that the teacher made a selection and committed to one of the alternatives and
- (c) Evidence that the teacher followed through in the lesson with the choice of alternatives. In short, it is categorized as 'Deliberate Act' which appears to reflect more closely to be conscious choice.

3. Similarly, Wodlinger (1980) defined 'Interactive Decision' as consisting statements or units in which teachers' thoughts were focussed upon the delivery of instructional material or student learning. Wodlinger indicated that the teacher must have reported a deliberate act/choice to implement a specific new action.

(As cited by Peterson and Clark 1986)

4. Shroyer's category of 'Elective Action' also fits into the above definition of teachers' interactive decision. Shroyer first identified

what she called 'Student occlusions'. She defined it as a student's difficulty or unexpected student performance in the classroom. She then argued that when confronted with a student occlusion, a teacher elects to respond with same action. She used the term for it 'Elective action'. What she meant by a decision because decision has traditionally implied the consideration of alternatives, a process for research on interactive teacher thought which has found little support.

To summarize the above definitions, interactive decision has some significant characteristics. They are as follows:

Interactive decision is:

- (a) Conscious choice
- (b) Deliberate act
- (c) Elective action

Shavelson (1973) also puts forth similar features of decision making as given below:

FEATURES OF TEACHING DECISIONS

The first feature of a decision involves

the choice of a teaching act from 'alternative acts'. Alternatives might be individual teaching acts, sequences of teaching acts or microteaching methods, and macroteaching methods. The teacher may choose probing questions from a repertoire of teaching acts that might have included positive verbal reinforcement, factual questions and silence.

A second feature, 'States of nature', refers to environmental conditions, which are not directly under the teacher's control but which influence the effectiveness of a particular course of action. These influences arise in or out of the class-room. The most important states of nature are the students' cognitive, affective and social states. The teacher might think it more probable that the student had completed and understood his home work (one possible state of nature) than that he had not understood the home work (other possible state).

The third and fourth features are the outcome and utility for the teacher of a particular course of action under a particular state of nature. The outcome feature means that at least one outcome can be identified for each combination of a course

of action with a state of nature. For example, the student may have learned to do his home work, to avoid raising his hand to answer a question and to dislike the teacher.

The fourth feature, utility, a measure of outcome can be transformed to correspond to the teacher's subjective interpretation. The probing questions are probably valued highly by the teacher to help his student 'discover'.

A fifth feature is the goal or set of goals, the decision is intended to help attain. These goals may cover the domain of educational goals. The teacher's goal may be perhaps to have his student 'discover' something.

Sutcliffe and Whitfield classified the decision in the different types. They are as follows:

TYPES OF TEACHING DECISION/TEACHER DECISIONS

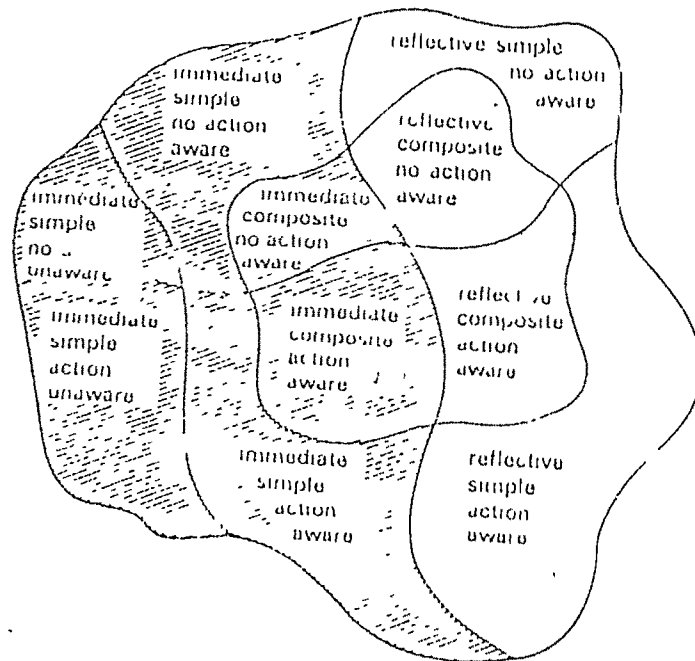


Fig. 1 : A map of some categories of class-room teaching decisions.

As shown in the figure, the classification of teaching decisions is necessary in order to describe, analyse and interpret teaching behaviour.

In such a classification, a first dichotomy is 'immediate and reflective'. A category consisting of 'Null' decisions. This gives rise to a second dichotomy dependent upon whether the decision manifests itself as an act or not. Such poles of this dichotomy are known as 'action' or 'no action' (null). A third dichotomy involving the awareness or lack of awareness of the whole or part of the decision process by the teacher.

Consider a decision by the teacher to summarise verbal information by means of a written test on the blackboard. (This might be an out-of-lesson reflective decision or a within-lesson immediate or on-the-spot decision). Such school

lessons have revealed the need for a fourth dichotomy. Having decided to form such a list, each addition to it is interpreted not as a separate decision but rather as continuing steps in the execution of the original decision. However, the teacher's decision continued addition to the list over time is an example of a 'composite' decision, which is to be contrasted with a 'simple' decision in which there is no repetitive element or temporal extension.

To summarise, therefore, the basic distinction between immediate and reflective decisions, the primary concern of initial researches has been with

the immediate decisions. Those decisions which occur in response to observable environmental stimuli and which are perceived by the teacher as requiring an immediate response. It is the pupil's interactive behaviours, giving rise to the environmental stimuli within the class-room.

Immediate decisions may be consciously monitored or there may be no conscious awareness of the process by the teacher. Immediate decisions give rise to an observable act by the teacher or there may be no change in the ongoing observable teacher behaviour. Also, immediate decisions may be of the composite kind.

The figure 1.0 illustrates the relationship among ten subsets of decisions formed by the four dichotomies. The dichotomies shown in the figure are:

1. Immediate/reflective
2. Aware/unaware (of the decision process)
3. Action/no action by the teacher (no change,
'null' decision)
4. Simple/composite (the decision gives rise to
one or more similar actions,
separated in time)

In addition to the classification, the content of the decision itself gives rise to another classification system, as follows:

- i) Immediate decisions associated with the subject matter, the lesson content.
- ii) Immediate decisions associated with apparatus and other aids, appropriateness of illustrations, timing of introduction.
- iii) Immediate decisions associated with pupils' behaviour.
 - a) Isolated individuals: Verbal behaviour
behaviour involving
objects, materials
or property.
 - b) Interactive pupil-
pupil : Verbal behaviour
 - Interactive pupil-
teacher : Physical behaviour
- iv) Immediate decisions by the teacher associated with the amendment of the teacher's behaviour.

(Sutcliffe and Whitfield 1979)

Apart from the classification, another important aspect of decision is the sequence.

SEQUENCE OF TEACHING DECISIONS:

To describe the sequence of decisions by the teacher, each decision can be represented as a node on a decision tree. One possible representation of a decision tree/sequence of teaching decision is given in figure No.2. The figure No.2 shows the temporal sequence of teacher decision making during a lesson. The nodes on the tree are decision points; the dotted lines indicate alternative teacher options perceived by the teacher or an observer which were not selected/chosen at the time. Thus, the continuous line depicts what may be termed the teacher/lesson vector.

On either side of the nodes are, respectively, perceptions/recognitions of a decision situation resulting from some stimulus and action arising from choice and/or decision.

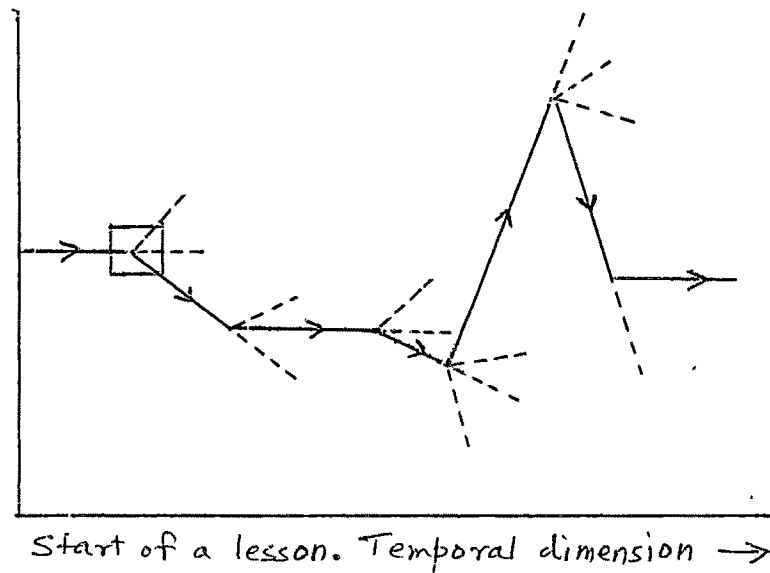


Fig. 2: Decision tree representing the sequence of a teacher's decisions.

Another scenario demonstrating a sequence of teaching/instructional decisions may help in understanding this kind of analysis of teacher's decision making. This sequence of decisions can be also characterized as Test-Operate-Test-Exit sequence, or a TOTE unit. Shavelson's concept of a TOTE unit can be applied to any common teaching episode as follows:

The teacher begins by testing (T) whether the student has sufficient information available

to group instances of a concept, for example, information available versus information needed. If the result is incongruity, that is, the information available is less than the information needed, the teacher moves to the operate (O) component. Here, the teacher readjusts the subjective probabilities with respect to the student's learning state; he determines the optimal basic skill (teaching act) and then exercises that skill. At least four operations are carried out at the (operate) (O) component. It is a better representation of this component which is a hierarchy of TOTE units.

Again, the teacher tests (T) whether the student has sufficient information. If the test result is congruity, that is, the information available equals or exceeds the information needed, the teacher exits (E) the phase, and moves to the next. The progress from phase to phase can be characterized as the teacher's plan (the decision tree).

Majority of the decision making nodes are related to the questioning behaviour of the teacher

in the class-room teaching. Questioning for feedback is one of the important skills which is likely to influence the decision making behaviour of the teacher.

CONCEPT OF QUESTIONING FOR FEEDBACK

The term, 'Questioning for Feedback' may be studied in the light of the meaning of the feedback. The meaning of feedback is as below:

Feedback is communicating to a person or group about how his/their behaviour has affected us or other people. This communication can be in the form of a spoken word, a gesture or an action.

The functions of feedback follow the definition of feedback.

The functions of feedback are:

- (1) To make a person aware of the effects of his behaviour on the other people so that he may change or discard ineffective modes of behaviour, or support certain kinds of behaviour that are effective.
- (2) To know a person where he stands in the group

and how he is seen by other members.

- (3) To help a person answer the question, 'Who am I ?'.
- (4) To help a person evaluate his progress towards his goals and how closely his behaviour is related to his intentions.

The feedback is of two types:

- (1) Receiving feedback and
- (2) Giving feedback.

To be useful to the person receiving the feedback, the giver should be able to

- 1. describe his own reaction to the behaviour,
- 2. describe the specific behaviour or incident that evoked the reaction,
- 3. give the feedback as soon as possible after the behaviour occurred and
- 4. take into consideration the needs of the person on the receiving end of the feedback.

It is useful to think about destructive versus constructive feedback. Feedback is destructive when it is given only to hurt or to

express hostility without any goal of improving the communication between people. It may also be destructive when only derogatory or extremely critical statements are given without any balance of positive evaluation.

Therefore, feedback is useful to a person when:

1. It describes what he is doing rather than placing a value on it.
2. It is specific rather than general.
3. It is directed towards behaviour which the receiver can do something about.
4. It is well-timed.
5. It is asked for rather than imposed.
6. It is checked to ensure clear communication.

The teacher should be able to receive feedback given by pupils during class-room teaching and make use of the same for changing his teaching behaviour.

NEED FOR THE PRESENT STUDY

As stated earlier, the skill for Questioning for Feedback helps teacher to elicit feedback from

pupils. The feedback that teacher receives has direct bearing upon teacher's interactive decision making which further leads to change of course of action. Thus, this particular teaching skill may directly influence teacher's thought processes and decision making.

The researcher intended to explore the influence of 'Questioning for Feedback' upon interactive decision making of the teacher-trainees.

The statement of the problem is as follows:

STATEMENT OF THE PROBLEM

"A STUDY OF AN EFFECT OF TRAINING IN QUESTIONING FOR FEEDBACK UPON INTERACTIVE DECISION MAKING OF TEACHER-TRAINEES".

DEFINITION OF THE TERM

(1) Questioning for feedback:

It is defined as a skill of asking questions to test assumptions of previous

knowledge and pupil's understanding of learning material in order to change the course of action as per situational demands.

(2) Interactive Decision making:

(A) It is defined as the 'conscious choice' by the teacher during the class-room instruction.

(Shevelson, 1973)

(B) It is also defined as 'a conscious act' that occurs when at least two alternatives are available - the choice to change behaviour and the choice not to change behaviour.

(Sutcliffe and Whitfield, 1979)

(C) The term 'interactive decision making' is defined as 'deliberate act' whenever a teacher saw the need for some action or response but considered only one course of action and then stated the reason for doing so.

(Marland, 1977)

(D) Similarly, it is defined as consisting of statements or units in which the teacher's thoughts were focussed upon the delivery of instructional material or student learning and in which the teacher mentioned the consideration of choice behaviour.

(Wodlinger, 1980)

SCOPE, LIMITATIONS AND DELIMITATIONS:

In this study, as a part of its training, treatments included the development of the self-instructional material on 'Questioning for feedback'. It would be useful with little modifications to all teacher-trainees, both pre-service and in-service teachers.

Hence, the scope of this study was large and it had relevance to teacher education programmes at all levels.

However, the study had the following limitations which should be made explicit here.

1. This study was restricted only to the population of pre-service student-teachers admitted in Vasant Rao Naik College of Education, Dist: Kolhapur.
2. The study was conducted on a sample of twelve teacher-trainees of B.Ed. selected randomly from the students enrolled in Vasant Rao Naik College of Education, Dist: Kolhapur.

This would impose limitations generally on the findings of this study.

Delimitations

There were seven types of decisions that teacher took in the class-room. The teacher had to take decisions about lesson content, teaching style, the motivation of the class, the incentives or disincentives to apply, the resources to use, the moments to change the course or pace. Due to the time and other constraints the study was delimited only to four types of decisions, viz: lesson content, teaching style, the incentives or

disincentives to apply, the moments to change course or pace.

The study was based on the following assumptions:

ASSUMPTIONS

1. When a teacher reports the content of short term memory he/she currently attending, it generates the valid and reliable data of his/her thought processes. This assumption is essential because of the method of inquiry used on this study.
2. Decision making behaviour is amenable to change.
3. The teacher-trainees try to take the appropriate decisions during teaching in the class-room when they are trained to do so.

SIGNIFICANCE OF THE STUDY:

1. This area is still unexplored and the present study should be treated as one of the early attempts to explore it.
2. There is no self-instructional material

available on 'Questioning for Feedback' in Marathi. Therefore, it will cater to the longstanding need of teacher-trainees in Colleges of Education in Maharashtra.

3. The use of this material will be more economical with respect to money and time especially on the background of scanty duration of teacher-training programme in Maharashtra.
4. The one year B.Ed. programmes and B.A.B.Ed. (Integrated) programmes in Shivaji University have been recently changed. The revised programmes are heavily loaded with practical work. Therefore, use of this self-instructional material will reduce the burden of teacher-educators.
5. The study will highlight the relation between overt behaviour and covert thinking of teacher-trainees.
6. In the light of the findings of this study, effective techniques of changing the teacher thought process can be developed which can be incorporated in teacher education programme.

The objectives of the present study are as follows:

OBJECTIVES OF THE STUDY

- (1) To develop self-instructional material on the skill of 'Questioning for Feedback' for the purpose of training.
- (2) To investigate decision making behaviour of teacher-trainees.
- (3) To study the effect of training in 'Questioning for Feedback' on decision making of teacher in the class-room instruction.
- (4) To study the effect of training in 'Questioning for Feedback' upon General Teaching Competency and the related component of teaching skills.

This study will be focussed on the following hypotheses:

HYPOTHESES

- (1) There is no change in decision making of student teachers before and after receiving the training in 'Questioning for Feedback'.

- (2) There is no change in general teaching competency of student-teachers before and after receiving the training in 'Questioning for Feedback'.
- (3) There is no change in the performance related to 'Questioning for Feedback' before and after receiving the training in the skill.

The thesis consists of the following chapters.

CHAPTER SCHEME OF THE RESEARCH

- (1) Introduction
- (2) Review of related literature
- (3) Preparation of self-instructional material
- (4) Research procedure or design
- (5) Analysis and interpretation of data
- (6) Summary, conclusions and recommendations